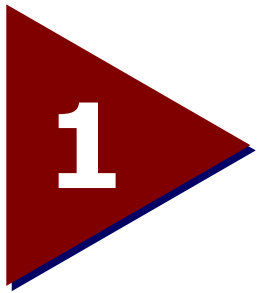
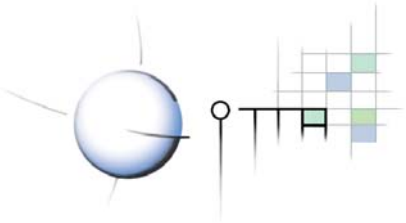


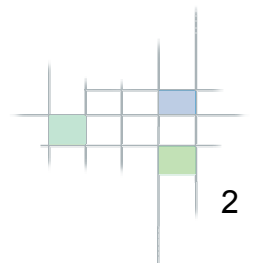
Unit 2: Geometrical properties of individual features

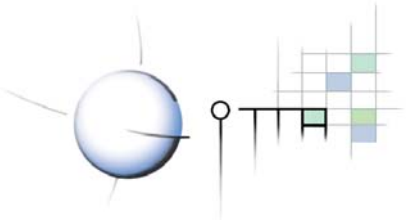
- 1: Introduction
- 2: Individual properties (geometry)
- 3: Spatial pattern (relationships)





Introduction

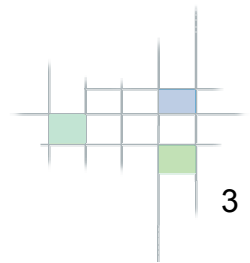


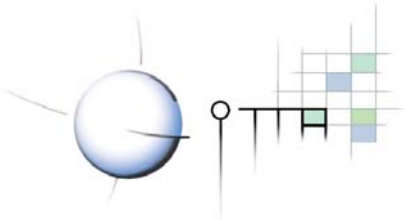


Description of spatial properties (1)

Production of indices describing spatial properties

- **Individual spatial properties:**
 - **Geometry:** location, size, shape
- **Spatial arrangement of features (pattern):**
 - **Spatial relationships:** distribution, neighborhood, proximity
- **Distinction between object mode and image mode:**
 - object mode: **units of observation** are features (object)
 - image mode : **regions** are features



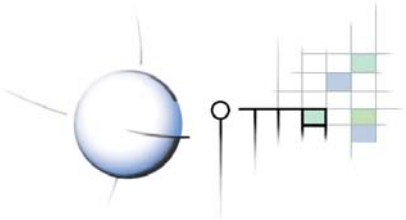


Description of spatial properties (2)

Described spatial features are models of those from the reality

- **Their geometry is simplified:**
 - in object mode: through the use of **geometrical primitives**
 - in image mode: through the choice of a **resolution**
- **Their attributes corresponds to a global thematic property:**
 - in **object mode**: point, linear, areal units
 - in **image mode**: the set of areal units (cells) composing the region

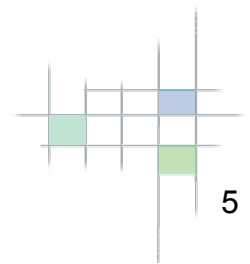


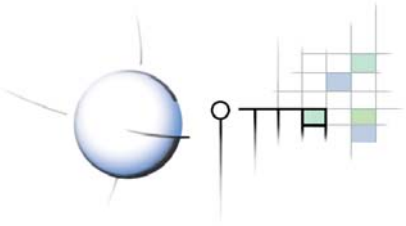


Description of spatial properties (3)

Descriptors summarize some properties of spatial features

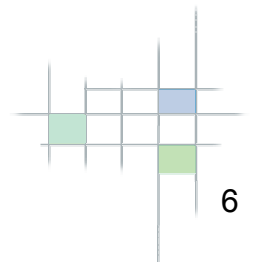
- **They are indicators (indices):**
 - expressing some properties, not all
 - dependent on the quality of the modeled features
- **Such indicators should be considered as estimators of properties:**
 - several indicators can express the same property
 - their use and interpretation should be made with sound understanding

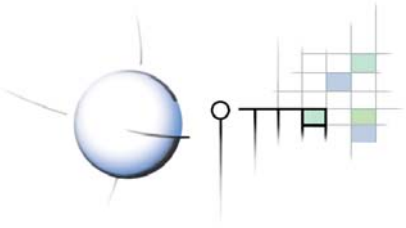




2

Individual properties of point features

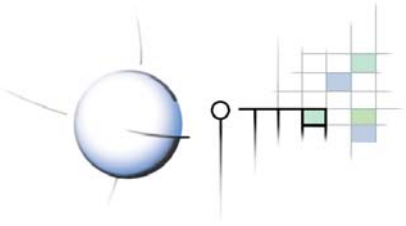




Point features: individual properties

- A point feature is modeled as a geometrical **point**, it has no spatial dimension (**0D**)
- In image mode the **point region** is also considered as spatially dimensionless, despite the fact it is made of an areal spatial unit (the cell)
- Its single individual geometric property is:
 - its **location**



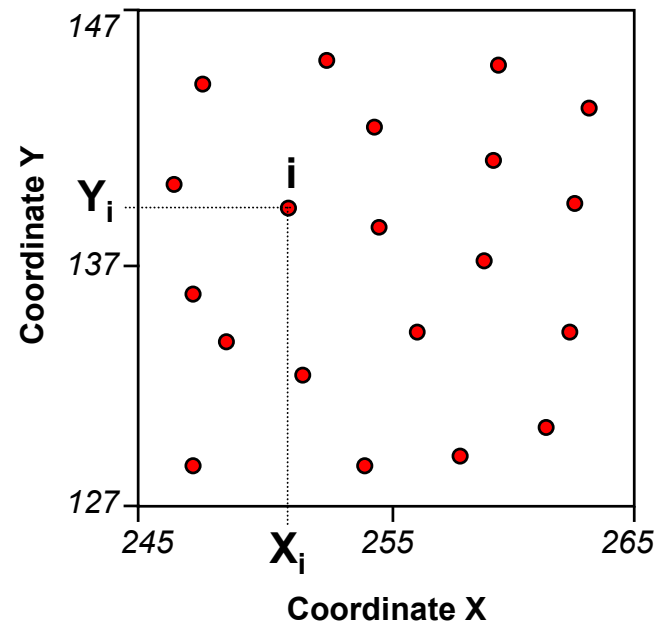


Point object: Location (position)

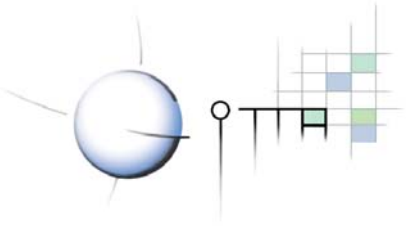
- Horizontal (X coordinate) and vertical (Y coordinate) positions in the projected plane, using a defined coordinate system

- Example:

Location of object i:
(251.18m, 139.54m)



$X_i = 251.18$ $Y_i = 139.54$

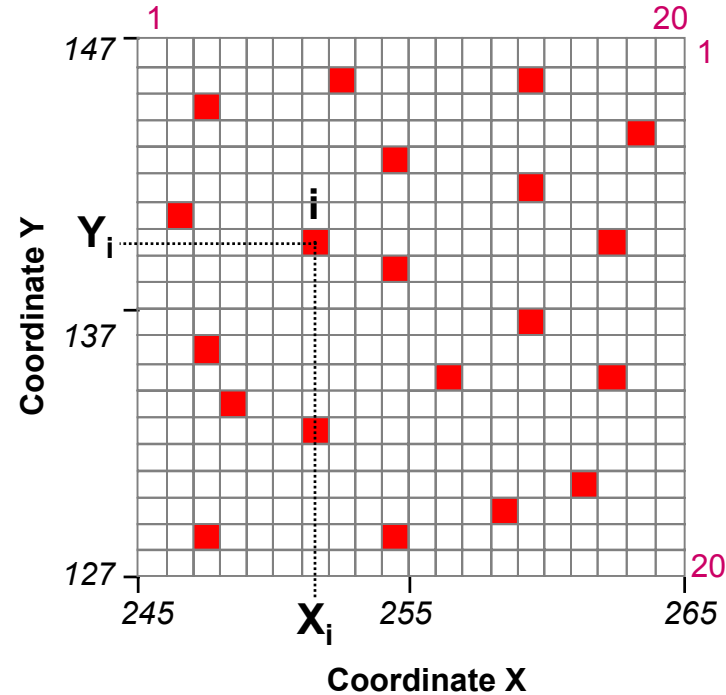


Point region: Location (position)

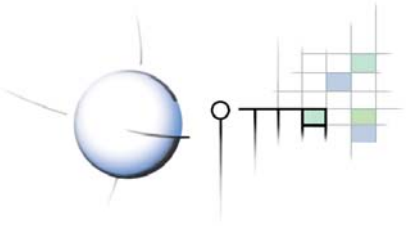
- **Horizontal and vertical position :**
 - located at center of the cell (X,Y coordinates)
 - corresponding to the cell position in the grid (column and row)
 - grid resolution dependent

- **Example:**

Location of region i:
(251.5m, 139.5m), with a grid resolution of 1m
or (7,8) in grid coordinates
(column, row)

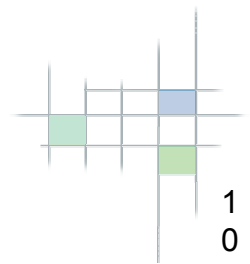


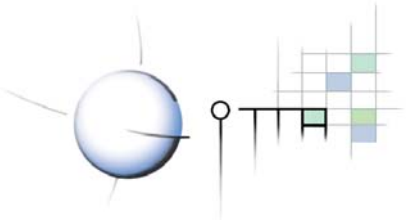
$X_i = 251.5$ $Y_i = 139.5$
ou $C_i = 7$ $R_i = 8$



3

Individual properties of linear features



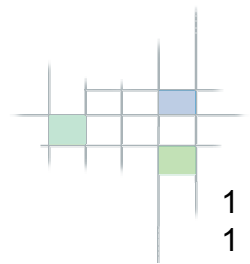


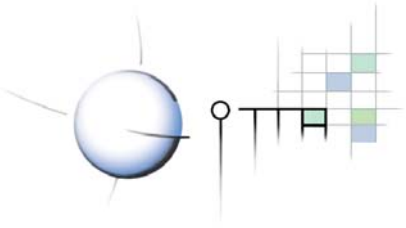
Linear feature: nature and type

- A linear feature is modeled as a geometrical **broken line** or a **chain**, it has one spatial dimension (**1D**)
- In image mode a **linear region** is a set of contiguous cells having only one spatial dimension too
- A linear feature can be:
 - **simple**: made of a single chain
 - **complex**: made of several chains

A network can be considered either as:

- a single feature (complex linear feature)
- a group of numerous features with connections

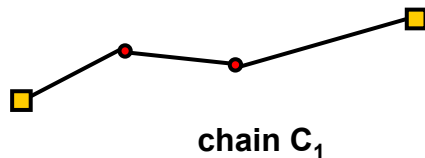




Linear feature: simple and complex

Simple linear object

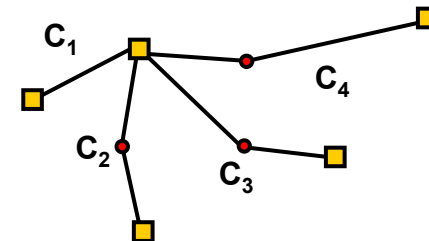
- Object made of a single chain (C_1)
- Example: a segment

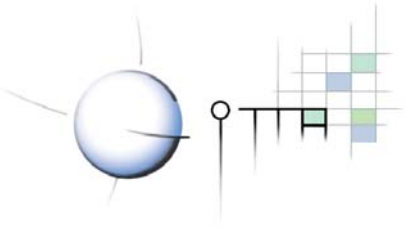


● vertex
■ nod

Complex linear object

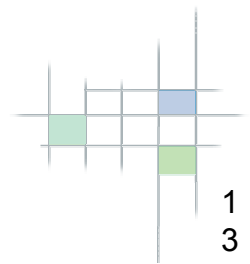
- Object made of several chains (C_1, \dots, C_n)
- Example: a set of segments, a whole network

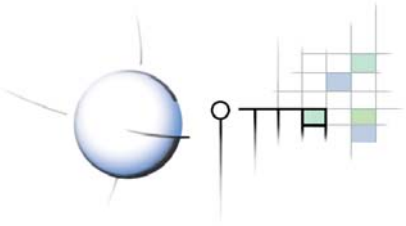




Linear feature: individual geometric properties

- Only **simple linear feature** will be discussed here
- Set of linear features such as network will be discussed in Lesson « Network description »
- Individual geometric properties of a linear feature are:
 - its **location** (position)
 - its **size** (length)
 - its **shape** (sinuosity)
 - its **orientation** (direction)



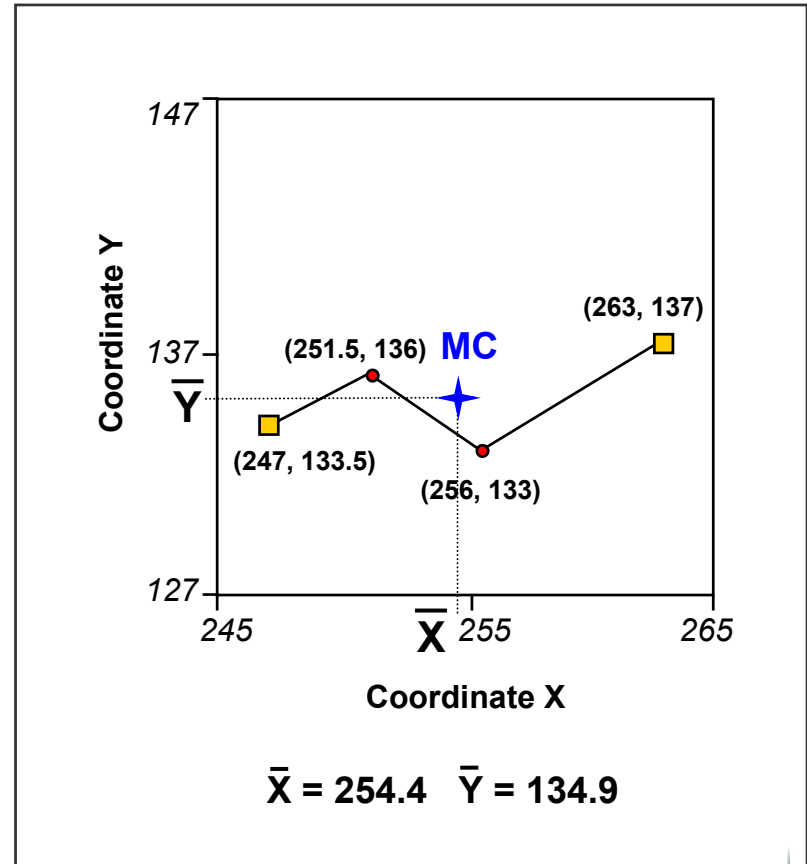


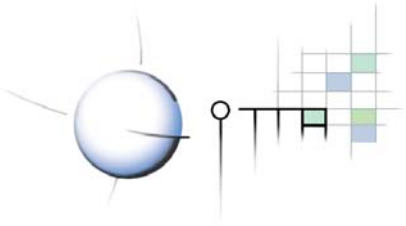
Linear object: Location

- Generally its location is considered as the horizontal and vertical position into the project plane of its **Mean center (MC)** or so called **Gravity center**

- Example:

| Point | X | Y |
|----------|--------|-------|
| 1 | 247 | 133.5 |
| 2 | 251.5 | 136 |
| 3 | 256 | 133 |
| 4 | 263 | 137 |
| Σ | 1017.5 | 539.5 |
| MC | 254.4 | 134.9 |





Linear object: Size (length)

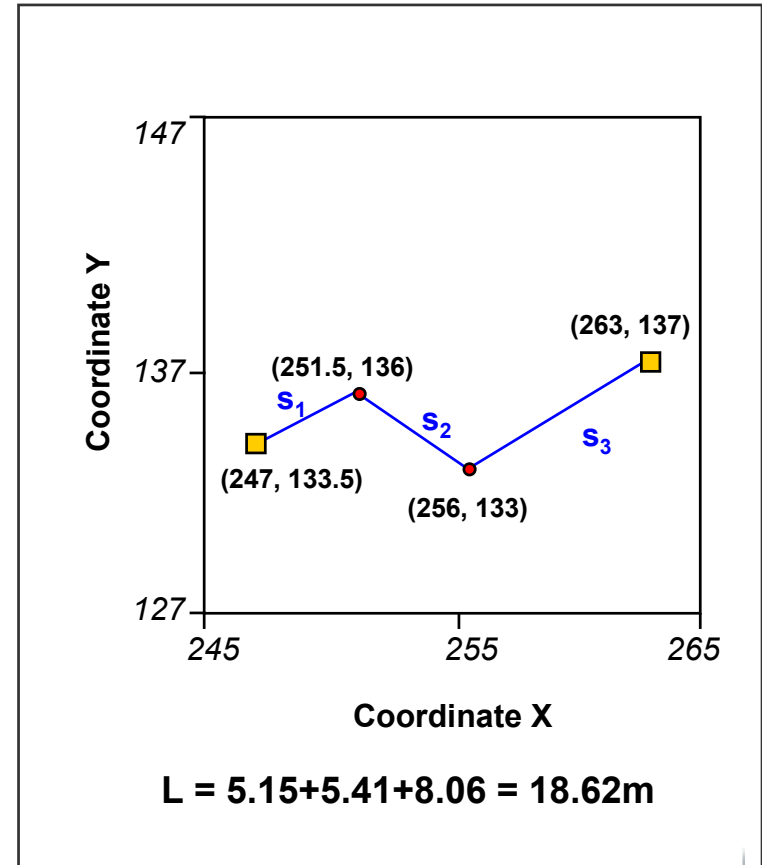
- It is the sum of length of the n segments composing the chain:

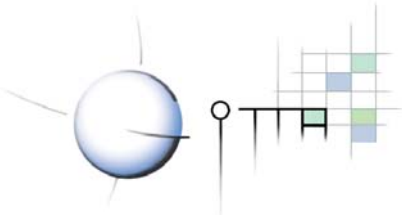
$$L = \sum D_{s_i}$$

with: D_{s_i} = distance between the two segment i ends (vertices)

- Example:

| Segment | ΔX | ΔY | ΔX^2 | ΔY^2 | $\Delta X^2 + \Delta Y^2$ | D_{s_i} |
|--------------|------------|------------|--------------|--------------|---------------------------|-----------|
| 1 | 4.5 | 2.5 | 20.25 | 6.25 | 26.5 | 5.15 |
| 2 | 4.5 | 3 | 20.25 | 9 | 29.25 | 5.41 |
| 3 | 7 | 4 | 49 | 16 | 65 | 8.06 |
| $\sum s_i =$ | | | | | | 18.62 |





Linear region: Size (length)

- It is the sum of length of the n units (cells) composing the region:

This metric uses 2 yardsticks :
diagonal = 1.41 unit, side = 1 unit

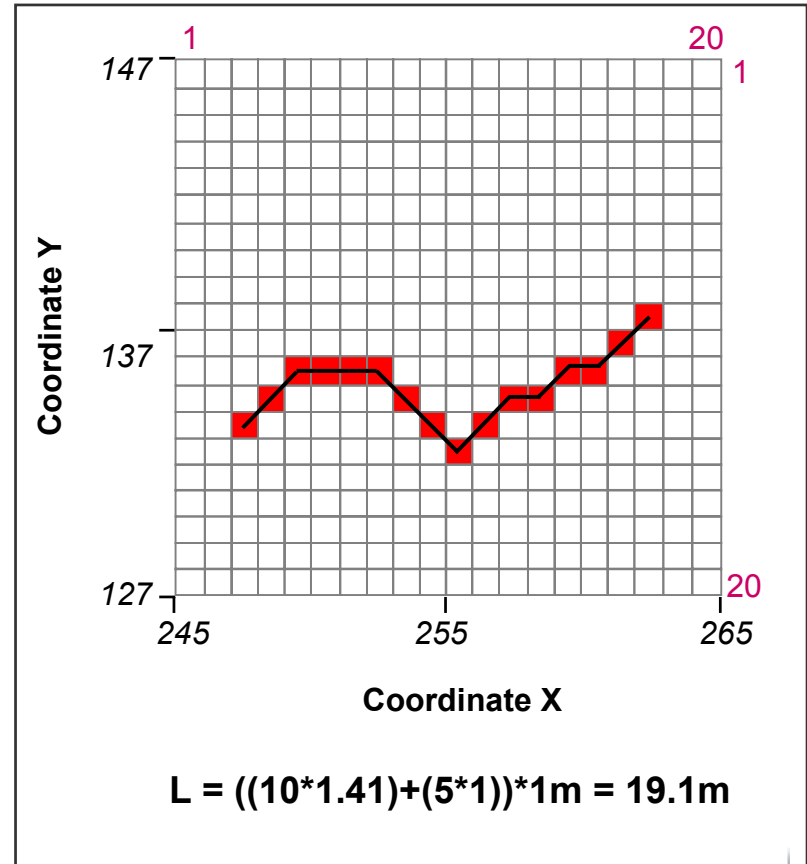
- **Example:**

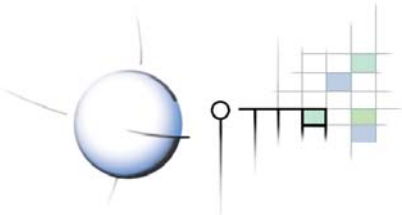
Let a grid with 1m resolution:

$$L = 1.41 + 1.41 + 1 + 1 + 1 + 1.41 + 1.41 + 1.41 + 1.41 + 1 + 1.41 + 1 + 1.41 + 1.41 + 1.41$$

$$L = ((10 * 1.41) + (5 * 1)) * 1\text{m} = 19.1\text{m}$$

In image mode the estimation of length is systematically exaggerated (see the estimation in object mode: $L = 18.62\text{m}$)





Linear object: Shape (sinuosity)

- It is the ratio between the chain length L and the distance D_{df} between its two ends:

$$S = L / D_{df}$$

- Interpretation:**

S is a ratio, with $S \geq 1$

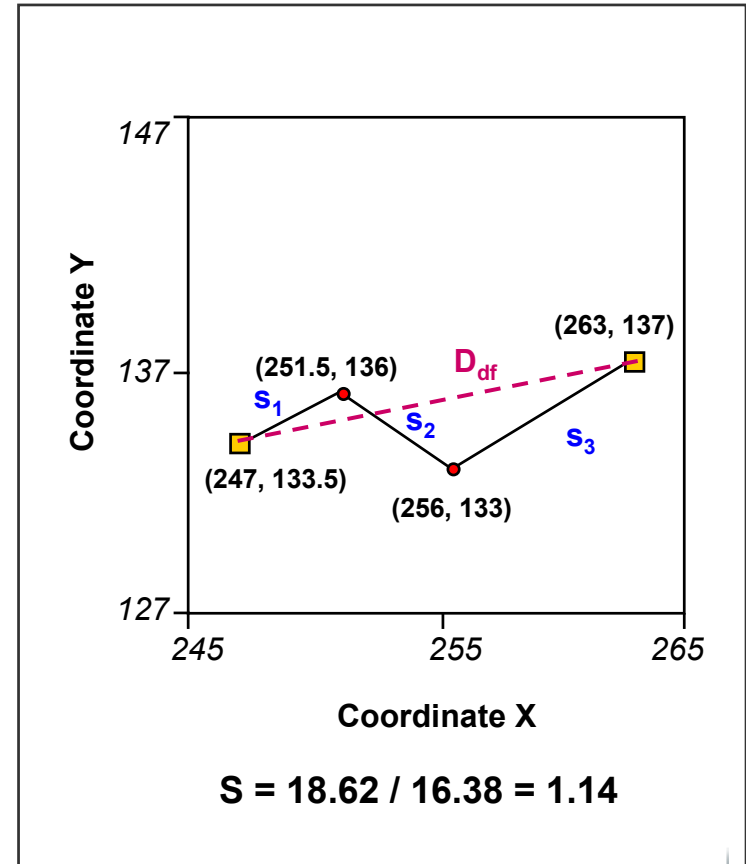
- Example:**

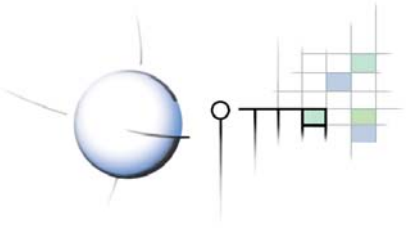
| ΔX | Δy | ΔX^2 | Δy^2 | $\Delta X^2 + \Delta y^2$ | D_{df} |
|------------|------------|--------------|--------------|---------------------------|----------|
| 16 | 3.5 | 256 | 12.25 | 268.25 | 16.38 |

$$L = 5.15 + 5.41 + 8.06 = 18.62$$

$$D_{df} = 16.38$$

$$S = 18.62 / 16.38 = 1.14$$





Linear region: Shape (sinuosity)

- It is the ratio between the region length L and the distance D_{df} between its 2 ends:

$$S = L / D_{df}$$

- Interpretation:

S is a ratio, with $S \geq 1$

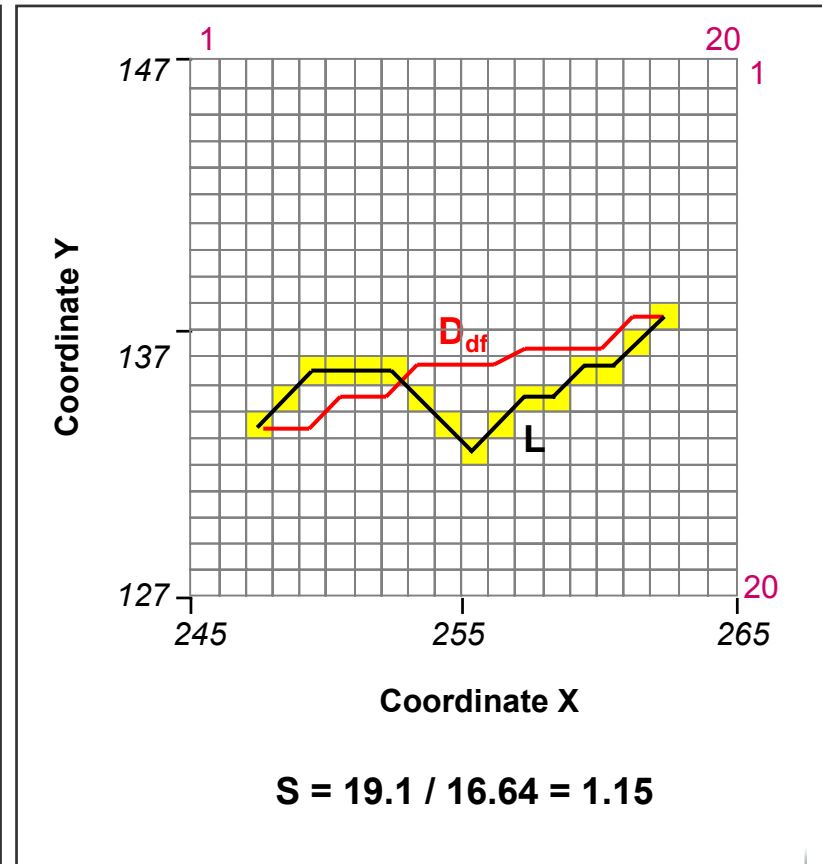
- Example:

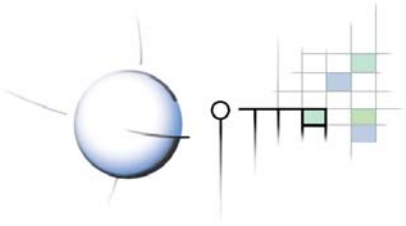
$$L = ((10 \cdot 1.41) + (5 \cdot 1)) \cdot 1\text{m} = 19.1\text{m}$$

$$D_{df} = ((4 \cdot 1.41) + (11 \cdot 1)) \cdot 1\text{m} = 16.64\text{m}$$

$$S = 19.1 / 16.64 = 1.15$$

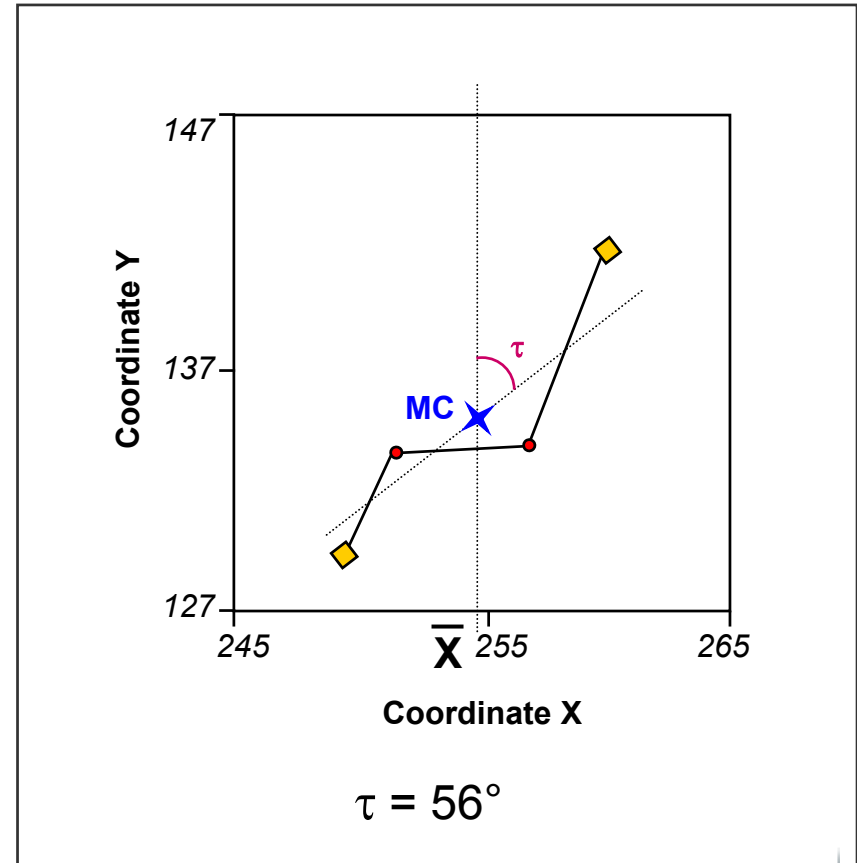
As these 2 terms L and D_{df} use the same metric, the resulting value S is close to the one obtained in object mode ($S = 1.14$)

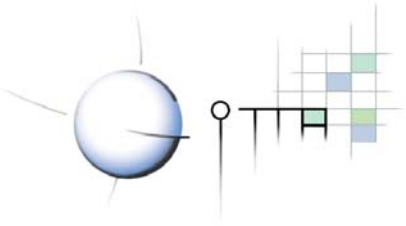




Linear object: Orientation (direction)

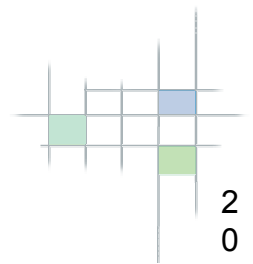
- It is the angle of the main direction of the chain with respect to the vertical
the main direction and the vertical cross at the Mean center (MC)
- **Example:**
Chain direction:
 $\tau = 56^\circ$
It is the same chain as in previous illustration, except its direction is different

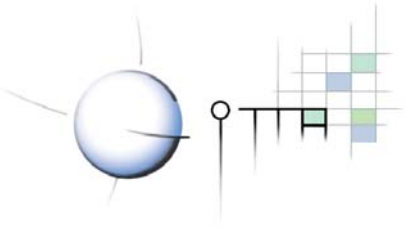




4

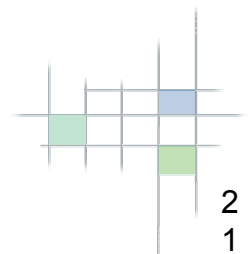
Individual properties of areal features

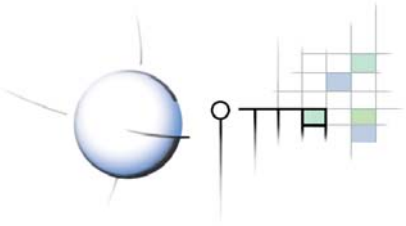




Areal feature: nature and type

- An areal object is modeled as a geometrical **closed chain** (polygon), it has 2 spatial dimensions (**2D**)
- In image mode the **areal region** is made of a set of contiguous cells having 2 spatial dimensions
- An areal feature can be:
 - **simple**: made of a single polygon or region
 - **complex**: made of several polygons (with inner or outer area: *island*)



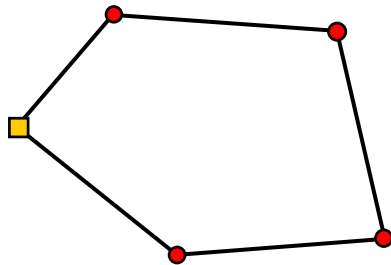


Areal object: simple and complex

Simple areal object

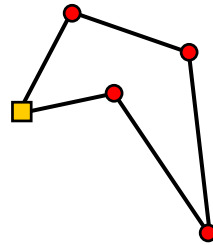
- Object made of a single polygon (closed chain)

Convex



chain C₁

Concave

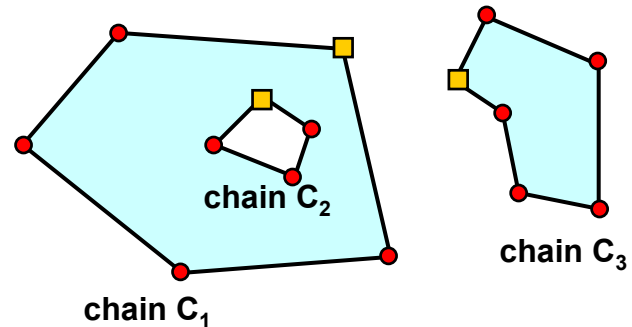


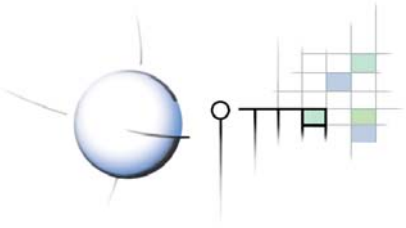
chain C₁

- vertex
- nod

Complex areal object

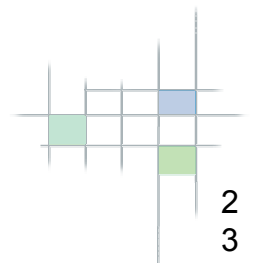
- Object made of several polygons (closed chains)
- Example: object with inner and outer area (islands)

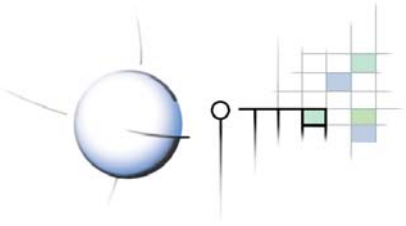




Areal feature: individual properties

- Only **simple areal features** will be discussed here
- Individual geometric properties of an areal feature are:
 - its **location** (position)
 - its **size** (perimeter, area)
 - its **shape** (compactness)



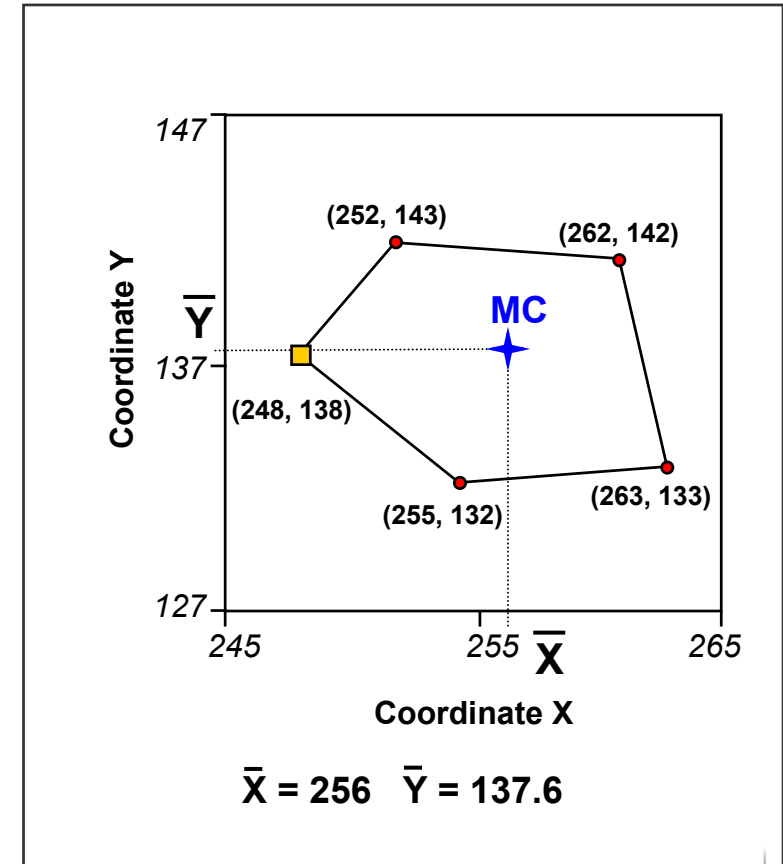


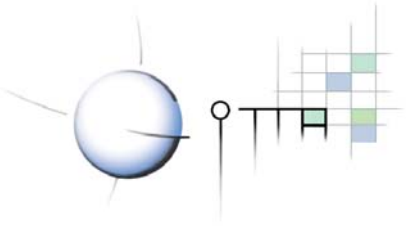
Objet zonal: Location (position)

- Horizontal and vertical position in the projected plane of its **Mean center (MC)**, or so called **gravity center**

- Example:

| Point | X | Y |
|----------|------|-------|
| 1 | 248 | 138 |
| 2 | 252 | 143 |
| 3 | 262 | 142 |
| 4 | 263 | 133 |
| 5 | 255 | 132 |
| Σ | 1280 | 688 |
| CM | 256 | 137.6 |





Areal object: Size (perimeter)

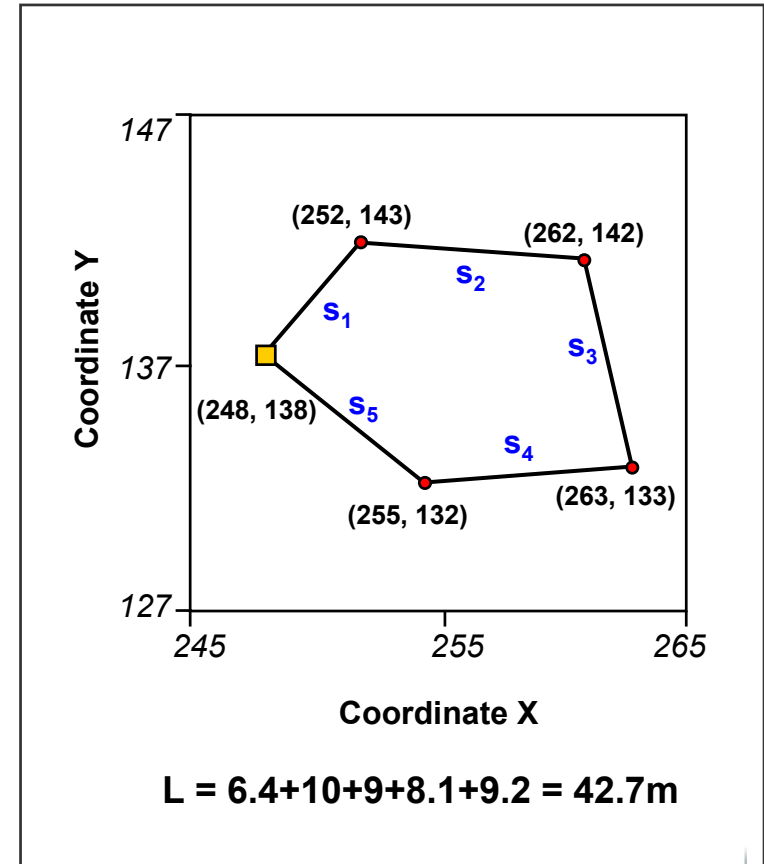
- It is the sum of length of the n segments composing the chain:

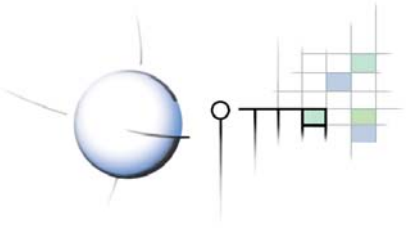
$$L = \sum D_{s_i}$$

with: D_{s_i} = distance between the two segment i ends (vertices)

- **Example:**

| Segment | ΔX | ΔY | ΔX^2 | ΔY^2 | $\Delta X^2 + \Delta Y^2$ | D_{s_i} |
|---------|------------|------------|--------------|--------------|---------------------------|-----------|
| 1 | 4 | 5 | 16 | 25 | 41 | 6.4 |
| 2 | 10 | 1 | 100 | 1 | 101 | 10 |
| 3 | 1 | 9 | 1 | 81 | 82 | 9 |
| 4 | 8 | 1 | 64 | 1 | 65 | 8.1 |
| 5 | 7 | 6 | 49 | 36 | 85 | 9.2 |
| | | | | | $\sum s_i =$ | 42.7 |



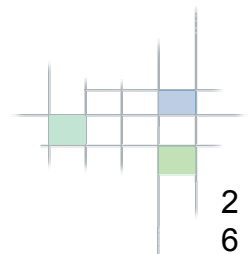


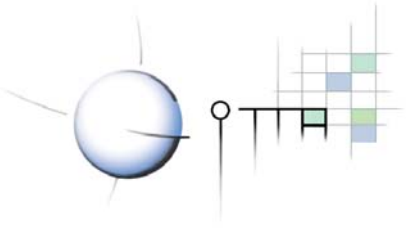
Areal region: Size (perimeter)

The perimeter can be evaluated with 2 different techniques:

- **External perimeter of the region (envelop) :**
 - staircase effect using “Manhattan distance”
 - systematic over estimation of the perimeter
- **Length of the linear region edge (linear perimeter) :**
 - reduced staircase effect by taking the diagonal distance into account
 - under estimation of the perimeter with a too coarse resolution

*These two estimation are dependant on the **metric** used and the **grid resolution***





Areal region: Size (perimeter of the envelop)

- It is the sum of length of the n cell sides bounding the region:

This metric distance is often called **Manhattan**

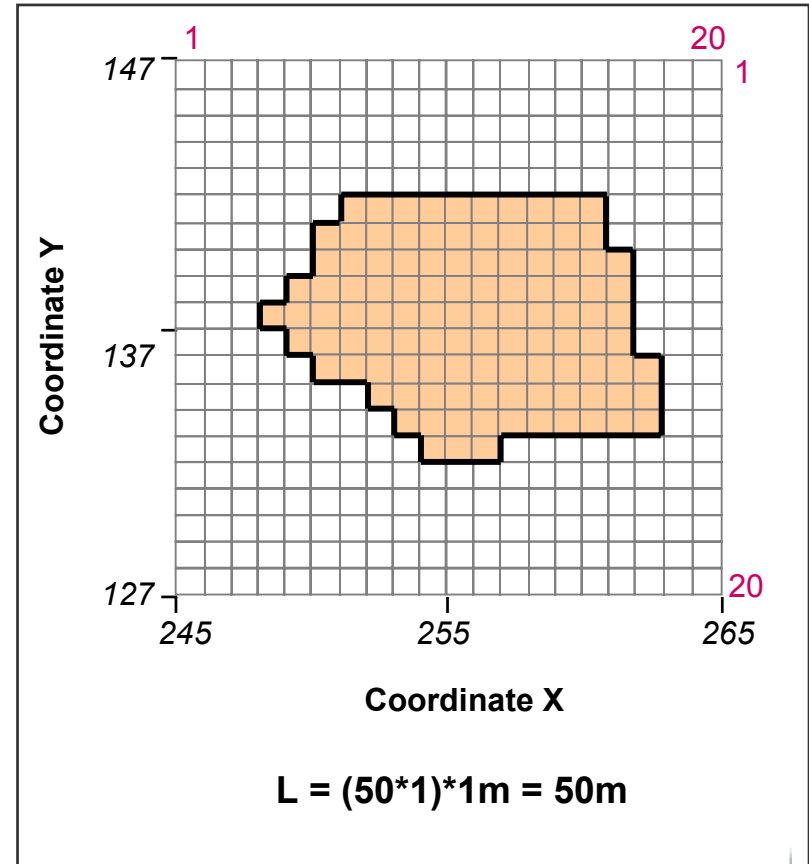
yardstick: side = 1 unit

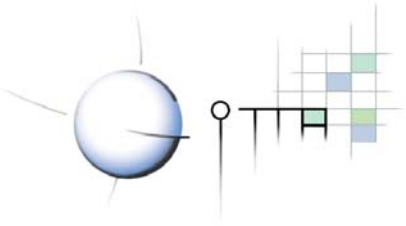
- **Example:**

Let a grid with 1m resolution (unit):

$$L = (50 \cdot 1) \cdot 1\text{m} = 50\text{m}$$

In image mode, the use of this metric tends to over estimate the measure of perimeter (see estimation in object mode: $L = 42.7\text{m}$)

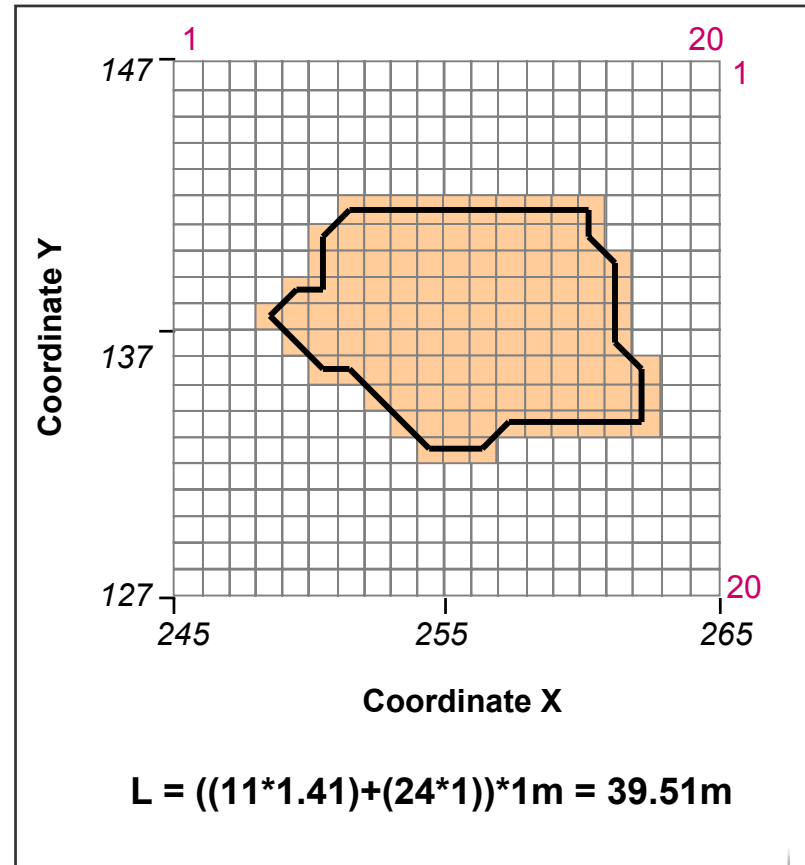


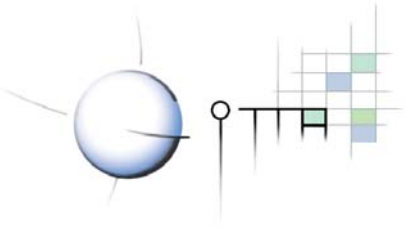


Areal region: Size (linear perimeter)

- **It is the sum of length of the n cells bounding the region :**
This metric uses 2 yardsticks:
diagonal = 1.41 unit, side = 1 unit
- **Example:**
Let a grid with 1m resolution (unit):
 $L = 1.41 + 1.41 + 1 + 1.41 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1.41 + 1 + 1 + 1 + 1.41 + 1 + 1 + 1 + 1 + 1 + 1.41 + 1.41 + 1.41 + 1 + 1.41 + 1.41$
 $L = ((11 * 1.41) + (24 * 1)) * 1m = 39.51m$

The estimation of perimeter using this technique is close to the one in object mode ($L = 42.7m$)

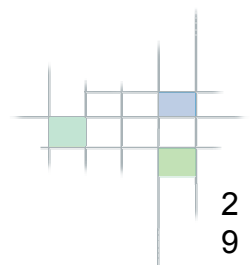


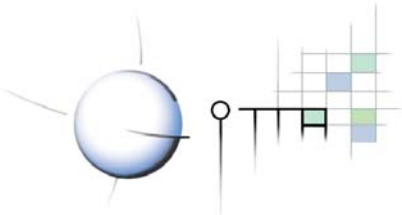


Areal object: Size (area)

There are several techniques to estimate the area of an object:

- For **non generalized** features (eg. features manually delineated on a map or an image):
 - random or regular **point sampling** technique (Unwin D., 1981, p.126)
 - assuming objects are already generalized into polygons, this technique will not be discussed here
- For areal objects **numerically described with polygons** (for a GDB in object mode):
 - by breaking up into triangles
 - by breaking up into rectangles (computer algorithm)





Areal object: Size (area) - split into triangles

- The area of polygon A_p is the sum of areas of its composing triangles A_{ti} :

$$A_p = \sum A_{ti}$$

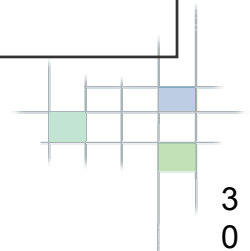
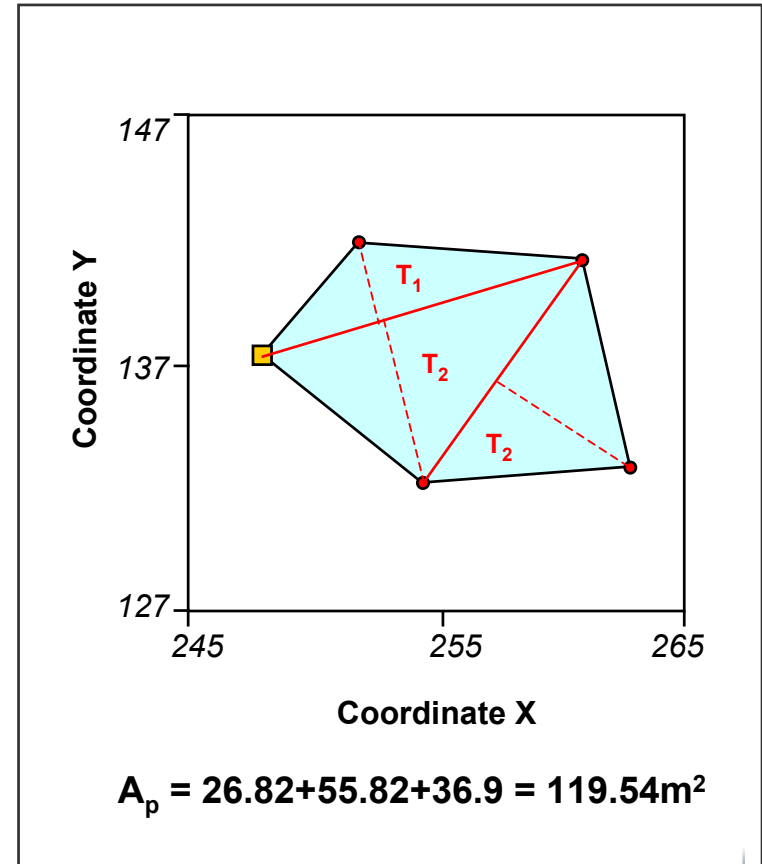
with: $A_{ti} = (B \cdot h) / 2$,

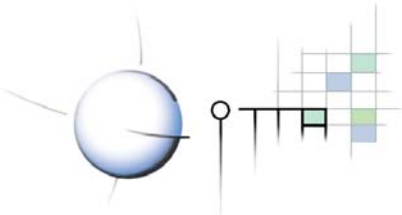
B the basis and h the height

- Example:**

| Triangle | Basis | Height | B x h | Area _{ti} |
|-----------------|-------|--------|--------|--------------------|
| 1 | 14.5 | 3.7 | 53.65 | 26.82 |
| 2 | 14.5 | 7.7 | 111.65 | 55.82 |
| 3 | 12.3 | 6 | 73.8 | 36.9 |
| $\sum A_{ti} =$ | | | | 119.54 |

$$A_p = 26.82 + 55.82 + 36.9 = 119.54m^2$$





Areal object: Size (area) - split into rectangles

This technique is adapted for a numerical vector structure (GDB)

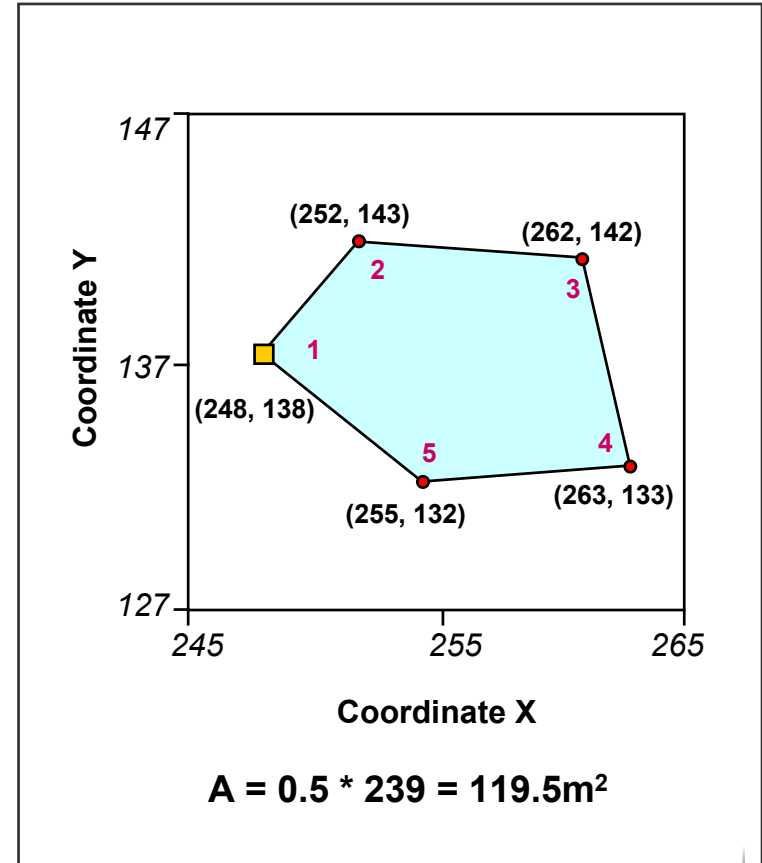
Assuming polygon vertices are sequentially described **clockwise** from a given starting point:

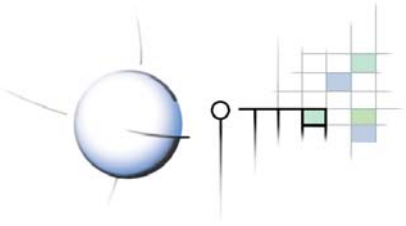
$$A = 0.5 * \sum y_i (x_{i+1} - x_{i-1})$$

● **Example:**

| X_i | Y_i | Contribution |
|--------------------------|-------|------------------------|
| 248 | 138 | $138(252-255) = -414$ |
| 252 | 143 | $143(262-248) = 2002$ |
| 262 | 142 | $142(263-252) = 1562$ |
| 263 | 133 | $133(255-262) = -931$ |
| 255 | 132 | $132(248-263) = -1980$ |
| Σ contributions = | | 239 |

$$A = 0.5 * 239 = 119.5m^2$$





Areal region: Size (area)

- It is the sum of areas of cells composing the region:

$$A = n * A_u$$

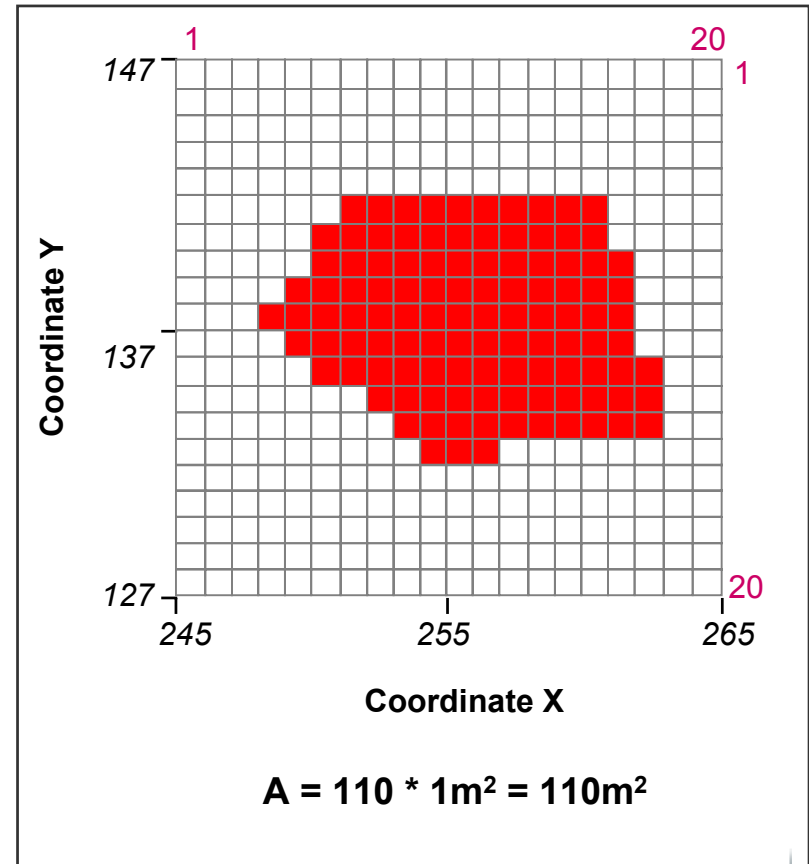
with A_u constant for the n units

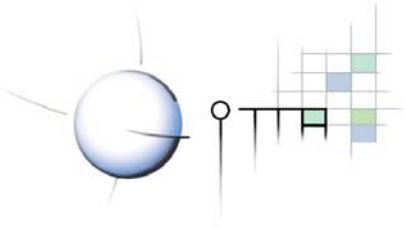
- **Example:**

Let a grid with 1m^2 resolution (unité):

$$A = 110 * 1\text{m}^2 = 110\text{m}^2$$

In image mode, estimation of the the area is close to the one in object mode: ($A = 119.5\text{m}^2$)

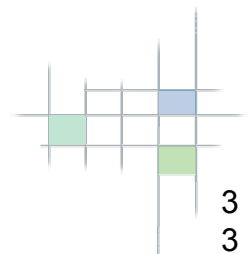


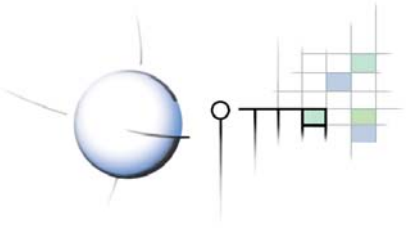


Areal feature: Shape (indices)

The shape of areal features is a very rich concept that is difficult to summarize with a single index

- Such indices should allow the comparison between features:
 - independant of the description scale and the size of features
 - with a reference to a particular shape
- ➔ This index should be a ratio with at least one reference value

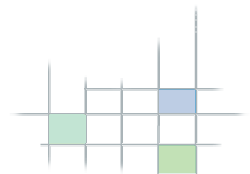


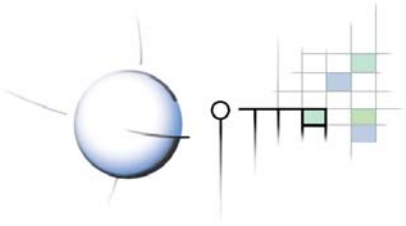


Areal feature: Shape (compactness indices)

Among the numerous indices proposed in the literature, those describing the **compactness** of the shape

- **Counter-example: perimeter / area index (P/A)**
 - it is simple to produce (based on size indices)
 - but its value is **dependant** on the **unit of measurement** as well as on the **size** of features. its use is therefore strongly limited for the comparison of features compactness
- ➔ **A compactness index refers to a geometrically compact shape, such as a circle or sometimes a square**





Basic elements for compactness indices

- **For the concerned feature:**

A : area of the feature

L : major axis (distance between the 2 most faraway vertices of the feature)

- **For the reference feature (circle):**

C : area of smallest circumscribing circle

R_C : radius of smallest circumscribing circle

I : area of largest inscribed circle

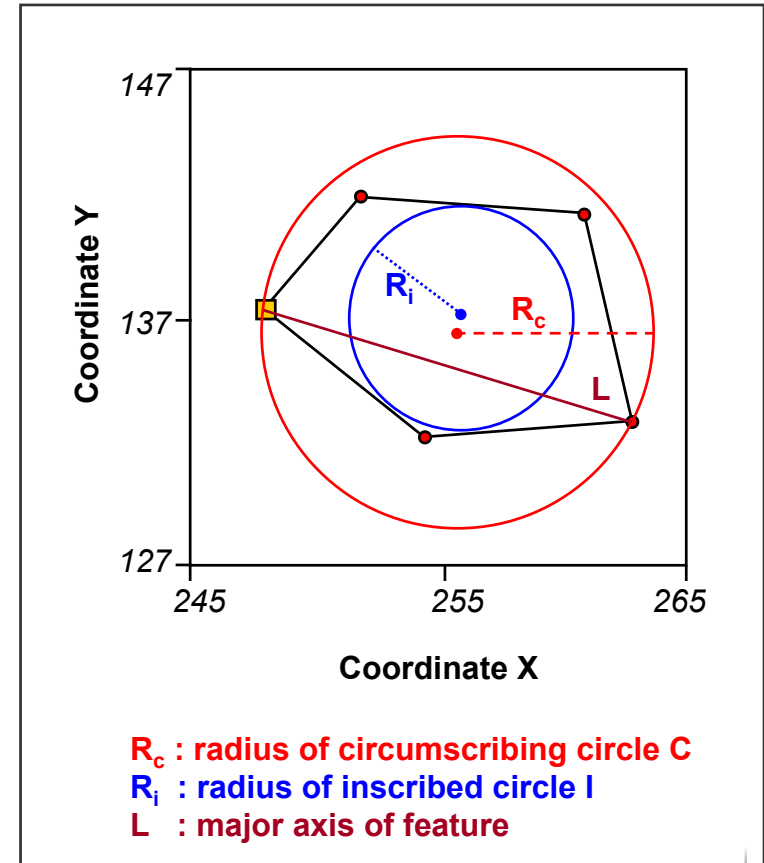
R_I : radius of largest inscribed circle

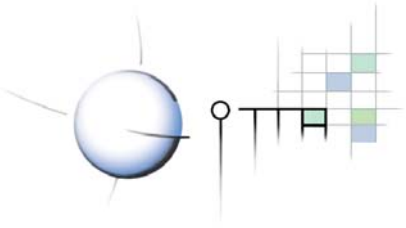
- **Example:**

$A = 119.5\text{m}^2$ $L = D_{1,4} = 15.8\text{m}$

$R_C = 8\text{m}$ $C = \pi R^2 = 201.06\text{m}^2$

$R_I = 5.1\text{m}$ $I = \pi R^2 = 81.71\text{m}^2$

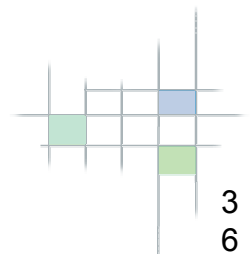


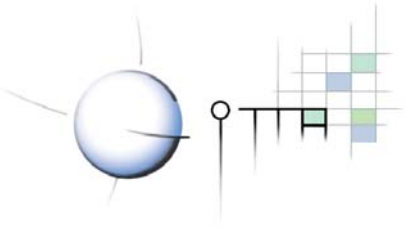


Areal feature: Compactness indices

Most usual compactness indices are made of:

- The ratio between the feature area and the area of its smallest circumscribing circle :
 - $S_{A,C} = A / C$
- The ratio between the feature area and the area of a circle having the major axis length L as perimeter :
 - $S_{A,L} = A / \pi (0.5 L)^2 = 1.27 A / L^2$
- The ratio between the largest inscribed circle area and the area of its smallest circumscribing circle :
 - $S_{I,C} = I / C$

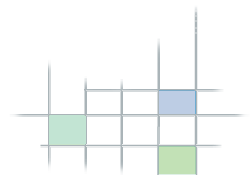


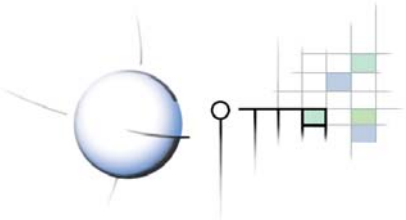


Areal feature: Compactness indices (continued)

Some other indices derived :

- From the ratio between the feature area and the area of its smallest circumscribing circle :
 - $S'_{A,C} = \sqrt{(A / C)}$ $Sr_{A,C} = R_A / R_C$, with $R_A = \sqrt{(A / \pi)}$
- From the ratio between the largest inscribed circle area and the area of its smallest circumscribing circle :
 - $Sr_{I,C} = R_I / R_C$
- From the ratio between the minor and the major axis:
 - $S_{I,L} = I / L$
with I being the minor axis, perpendicular to the major axis

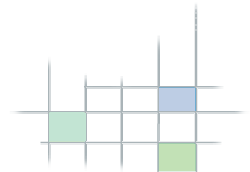


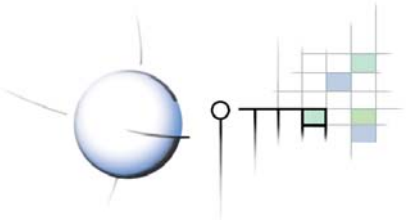


Areal feature: Compactness indices (continued)

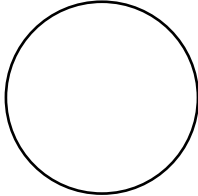
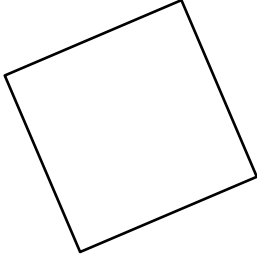
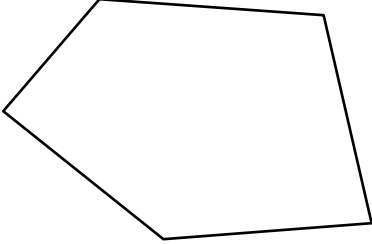
And some easily computable indices

- **Some basic elements involved in the computation of compactness are difficult or tedious to produce for irregular features:**
 - particularly inscribed and circumscribing radius
- **In numerous GIS software proposed compactness indices are therefore computed as follow:**
 - $S_{A,Cp} = A / Cp$, with Cp as the area of a circle having the same perimeter as the feature
 - $S_{A,Q} = A / Q$, with Q as the area of a circumscribing square with a side length equal to L

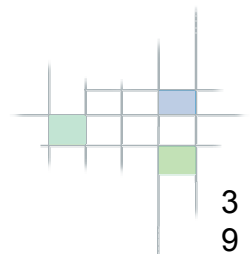


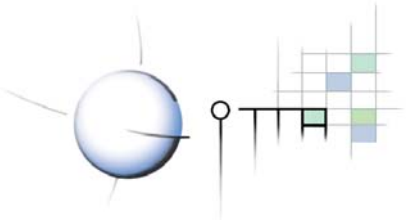


Areal feature: Compactness indices - Comparison

| Indices | Formula | Circle | Oriented square | Irregular polygon |
|------------|------------------|---|--|---|
| | |  |  |  |
| $S_{A,C}$ | $= A/C$ | $= 1$ | $= 0.64$ | $= 119.5 / 201.06 = \mathbf{0.59}$ |
| $S_{A,L}$ | $= 1.27 A/L^2$ | $= 1$ | $= 0.64$ | $= 119.5 / 196.07 = \mathbf{0.61}$ |
| $S_{i,C}$ | $= I/C$ | $= 1$ | $= 0.5$ | $= 81.7 / 201.6 = \mathbf{0.41}$ |
| $S'_{A,C}$ | $= \sqrt{(A/C)}$ | $= 1$ | $= 0.8$ | $= (119.5 / 201.06)^{0.5} = \mathbf{0.77}$ |
| $Sr_{A,C}$ | $= R_i / R_c$ | $= 1$ | $= 0.71$ | $= 5.1 / 8 = \mathbf{0.64}$ |
| $S_{i,L}$ | $= I/L$ | $= 1$ | $= 1$ | $= 10.9 / 15.8 = \mathbf{0.69}$ |
| $S_{A,Cp}$ | $= A/C_p$ | $= 1$ | $= 0.71$ | $= 119.5 / 144.3 = \mathbf{0.83}$ |
| $S_{A,Q}$ | $= A/Q$ | $= 0.78$ | $= 0.5$ | $= 119.5 / 15.8^2 = \mathbf{0.48}$ |

Characteristics of the irregular polygon (illustration of the areal object):
 $A = 119.5$, $L = 15.8$, $I = 10.9$, $P = 42.7$, $C = 201.06$, $R_c = 8$, $R_i = 5.1$

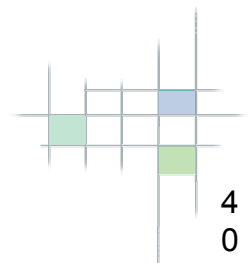


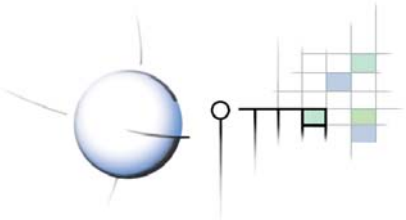


Areal feature: Compactness indices - Comments

All these indices express the relative compactness of a feature with respect to a compact shape of reference

- **For all except the last index, the reference is a circular shape :**
 - the maximum value 1 expresses a maximal compactness
 - the lesser the compactness of the polygon, the lower the index value
- **Each index expresses differently the discrepancy between the feature shape and the reference shape**
 - It is therefore important to master the meaning of index values





Areal feature: Compactness indices - References

Suggested references

Baker L., :

Davis P., :

Ebdon D., :

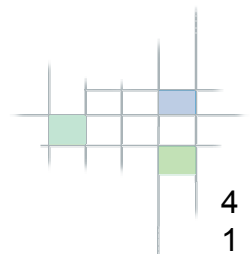
Fitzgerald B., :

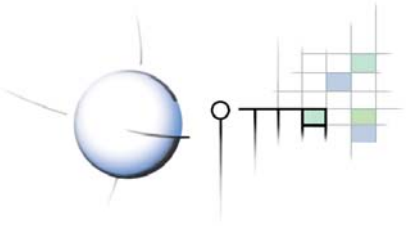
Hammond, Mc Cullagh, :

Unwin D., :

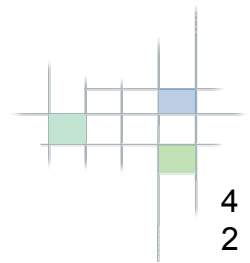
Idrisi (Cratio) :

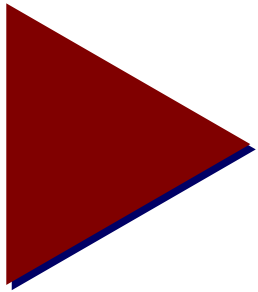
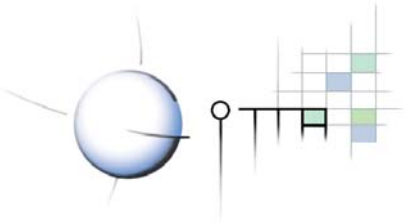
ArcGIS :





Arrangement spatial des objets ponctuels





Fin de l' Unité

